

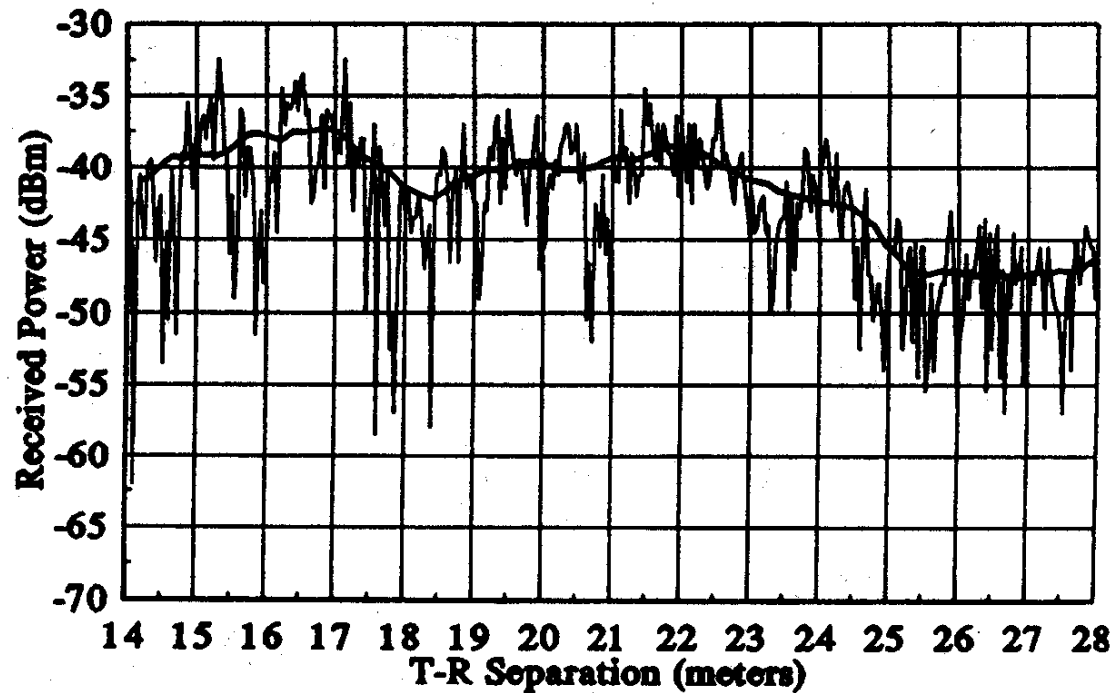
# Chapter 3

## Mobile Radio Propagation Large-Scale Path Loss

# 3.1 Introduction to Radio Wave Propagation

- Electromagnetic wave propagation
  - reflection
  - diffraction
  - scattering
- Urban areas
  - No direct line-of-sight
  - high-rise buildings causes severe diffraction loss
  - multipath fading due to different paths of varying lengths
- **Large-scale propagation models** predict the mean signal strength for an arbitrary T-R separation distance.
- **Small-scale (fading) models** characterize the rapid fluctuations of the received signal strength over very short travel distance or short time duration.

- Small-scale fading: rapidly fluctuation
  - sum of many contributions from different directions with different phases
  - random phases cause the sum varying widely. (ex: Rayleigh fading distribution)
- Local average received power is predicted by large-scale model (measurement track of  $5\lambda$  to  $40\lambda$  )



## 3.2 Free Space Propagation Model

- The free space propagation model is used to predict received signal strength when the transmitter and receiver have a clear line-of-sight path between them.
  - satellite communication
  - microwave line-of-sight radio link
- Friis free space equation

$$P_r(d) = \frac{P_t G_t G_r \lambda^2}{(4\pi)^2 d^2 L}$$

$P_t$  : transmitted power

$d$  : T-R separation distance (m)

$P_r(d)$  : received power

$L$  : system loss

$G_t$  : transmitter antenna gain

$\lambda$  : wave length in meters

$G_r$  : receiver antenna gain

- The gain of the antenna

$$G = \frac{4\pi A_e}{\lambda^2}$$

$A_e$  : effective aperture is related to the physical size of the antenna

- The wave length  $\lambda$  is related to the carrier frequency by

$$\lambda = \frac{c}{f} = \frac{2\pi c}{\omega_c}$$

$f$  : carrier frequency in Hertz

$\omega_c$  : carrier frequency in radians

$c$  : speed of light (meters/s)

- The losses  $L$  ( $L \geq 1$ ) are usually due to transmission line attenuation, filter losses, and antenna losses in the communication system. A value of  $L=1$  indicates no loss in the system hardware.

## For the free-space model

$$P_r(d) = K / d^2,$$

$$P_r(d)_{dB} = 10 \log(K / d^2) = 10 \log(K) - 20 \log(d)$$

$P_r(d)_{dB}$  decays with distance as (20 dB/ Decade)

$$\begin{aligned} P_r(10d_0)_{dB} - P_r(d_0)_{dB} &= \\ &= 10 \log K - 20 \log(10d_0) - [10 \log(K) - 20 \log(d_0)] \\ &= 20 \log(d_0 / 10d_0) = -20dB \end{aligned}$$

The received power ( free-space model) decreases by 20 dB as distance is increased 10 times

- Isotropic radiator is an ideal antenna which radiates power with unit gain.
- Effective isotropic radiated power (EIRP) is defined as

$$EIRP = P_t G_t$$

and represents the maximum radiated power available from transmitter in the direction of maximum antenna gain as compared to an isotropic radiator.

- Path loss for the free space model with antenna gains

$$PL(dB) = 10 \log \frac{P_t}{P_r} = -10 \log \left( \frac{G_t G_r \lambda^2}{(4\pi)^2 d^2} \right)$$

- When antenna gains are excluded

$$PL(dB) = 10 \log \frac{P_t}{P_r} = -10 \log \left( \frac{\lambda^2}{(4\pi)^2 d^2} \right)$$

## Far-Field (Fraunhofer region)

- The Friis free space model is only a valid predictor for  $P_r(d)$  for values of  $d$  which is in the far-field (Fraunhofer region) of the transmission antenna.
- The far-field region of a transmitting antenna is defined as the region beyond the far-field distance

$$d_f = \frac{2D^2}{\lambda}$$

where  $D$  is the largest physical linear dimension of the antenna.

- To be in the far-field region the following equations must be satisfied

$$d_f \gg D \quad \text{and} \quad d_f \gg \lambda$$



## Free-Space Received Power using Close-in Distances

- The free-space equation does not hold for  $d=0$ .
- Use close-in distance  $d_0$  that is in the far-field region and is smaller than any distance in the communication system
- The received power at  $d_0$  is known: either measured or calculated at that point using the free-space model

$$P_r(d_0) = \frac{P_t G_t G_r \lambda^2}{(4\pi)^2 d_0^2 L}$$

- The received power  $P_r(d)$  at a distance ( $d$ ) may be given by

$$\frac{P_r(d)}{P_r(d_0)} = \left( \frac{d_0}{d} \right)^2 \quad d \geq d_0 \geq d_f$$

OR

$$P_r(d) = P_r(d_0) \left( \frac{d_0}{d} \right)^2 \quad d \geq d_0 \geq d_f$$

## Free-Space Received Power using Close-in Distances

- Due to the large dynamic range of the received signal power (several orders of magnitude) , it is usually expressed in dB scale as

$$P_r(d)_{dBm} = 10\log [P_r(d) \text{ in Milli-Watt}]$$

$$P_r(d)_{dBW} = 10\log [P_r(d) \text{ in Watt}]$$

- Using this scale the received power for free-space model is

$$P_r(d)_{dB} = P_r(d_0) + 20\log(d_0 / d) \quad d \geq d_0 \geq d_f$$

OR

$$P_r(d) \text{ dBm} = 10\log\left(\frac{P_r(d_0) \text{ Watt}}{0.001 \text{ Watt}}\right) + 20\log\left(\frac{d_0}{d}\right)$$

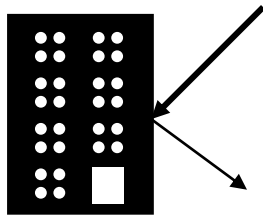
$$P_r(d) \text{ dBW} = 10\log(P_r(d_0) \text{ Watt}) + 20\log\left(\frac{d_0}{d}\right)$$

$$d \geq d_0 \geq d_f$$

## 3.4 The Three Basic Propagation Mechanisms

- Basic propagation mechanisms
  - reflection
  - diffraction
  - scattering
- Reflection occurs when a propagating electromagnetic wave impinges upon an object which has very large dimensions when compared to the wavelength, e.g., buildings, walls.
- Diffraction occurs when the radio path between the transmitter and receiver is obstructed by a surface that has sharp edges.
- Scattering occurs when the medium through which the wave travels consists of objects with dimensions that are small compared to the wavelength.

- Radio wave propagation is affected by the following mechanisms:
  - reflection at large obstacles
  - scattering at small obstacles
  - diffraction at edges



reflection

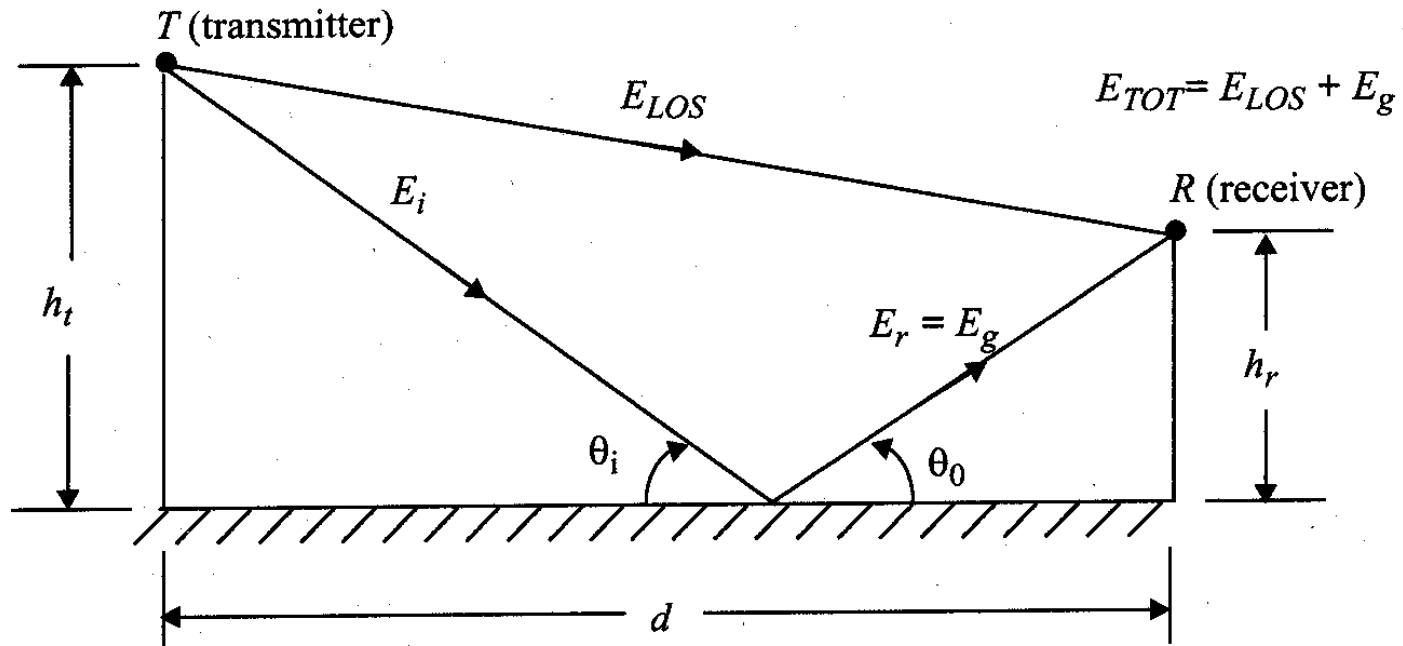


scattering

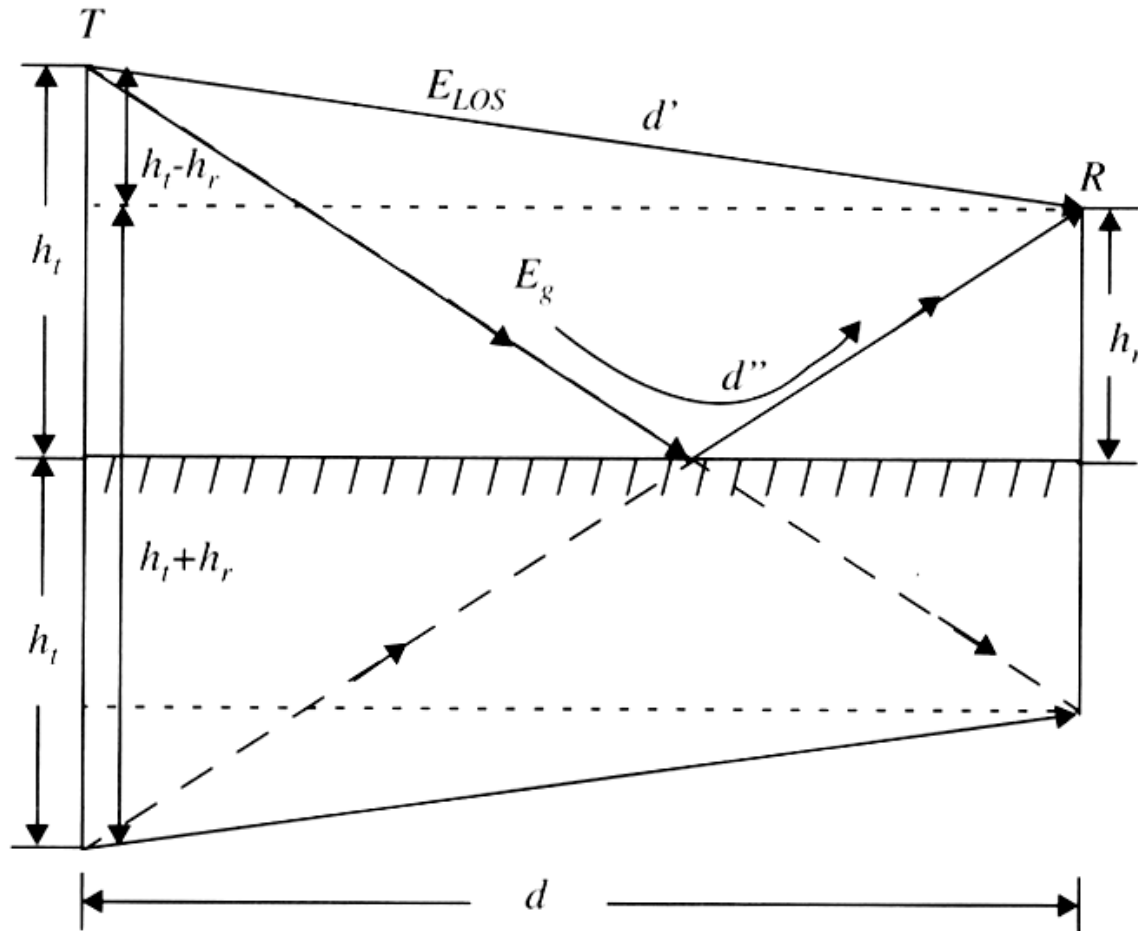


diffraction

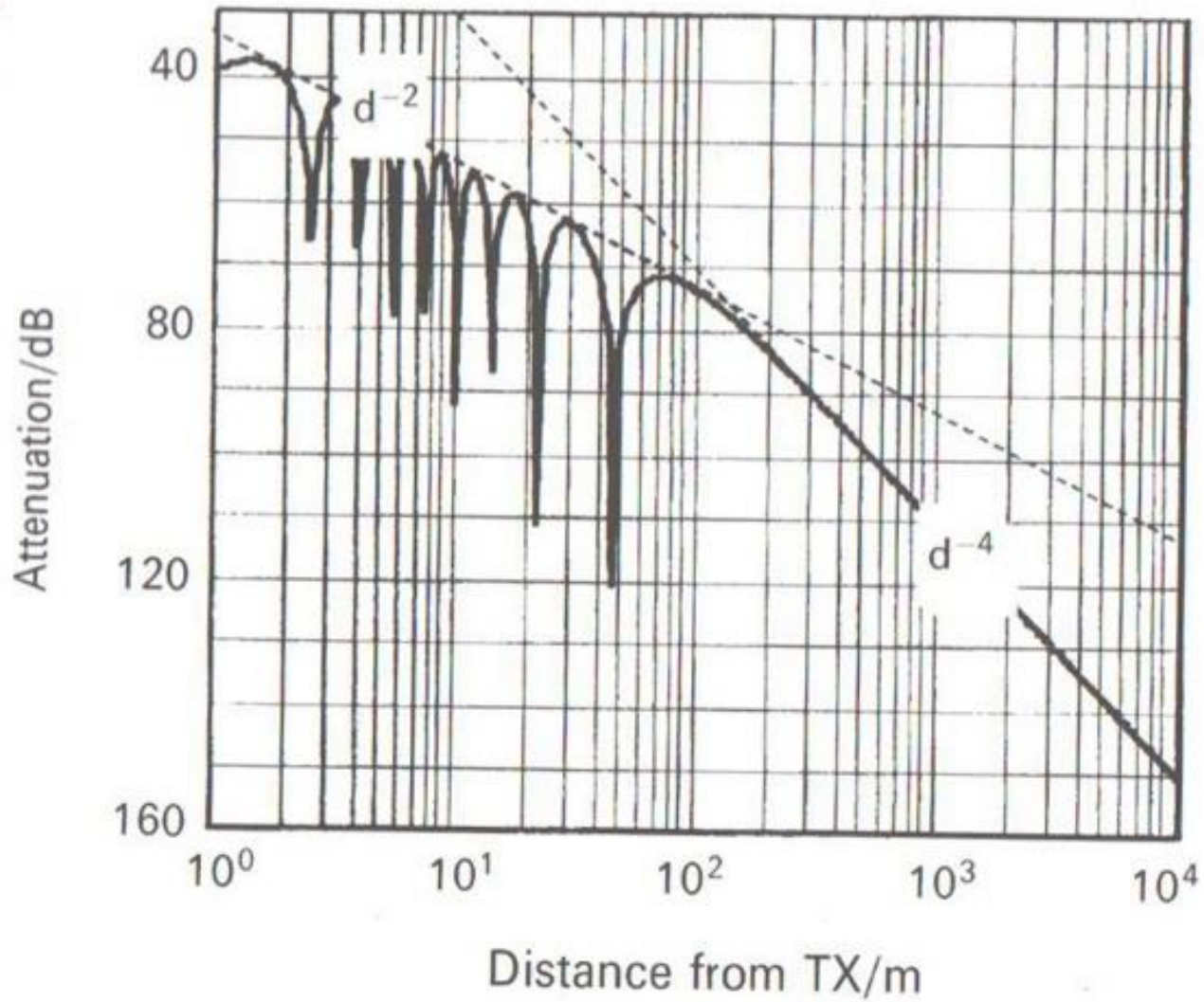
- Ground Reflection (2-ray) Model



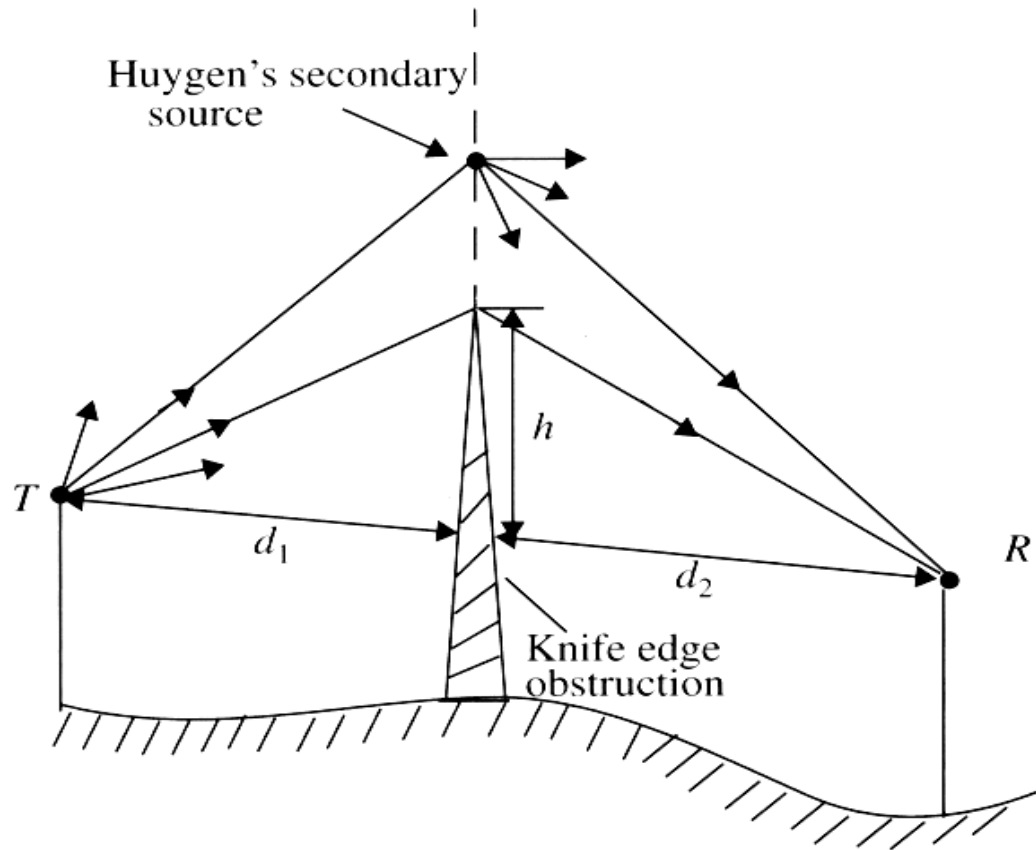
# Method of Images



**Figure 4.8** The method of images is used to find the path difference between the line-of-sight and the ground reflected paths.



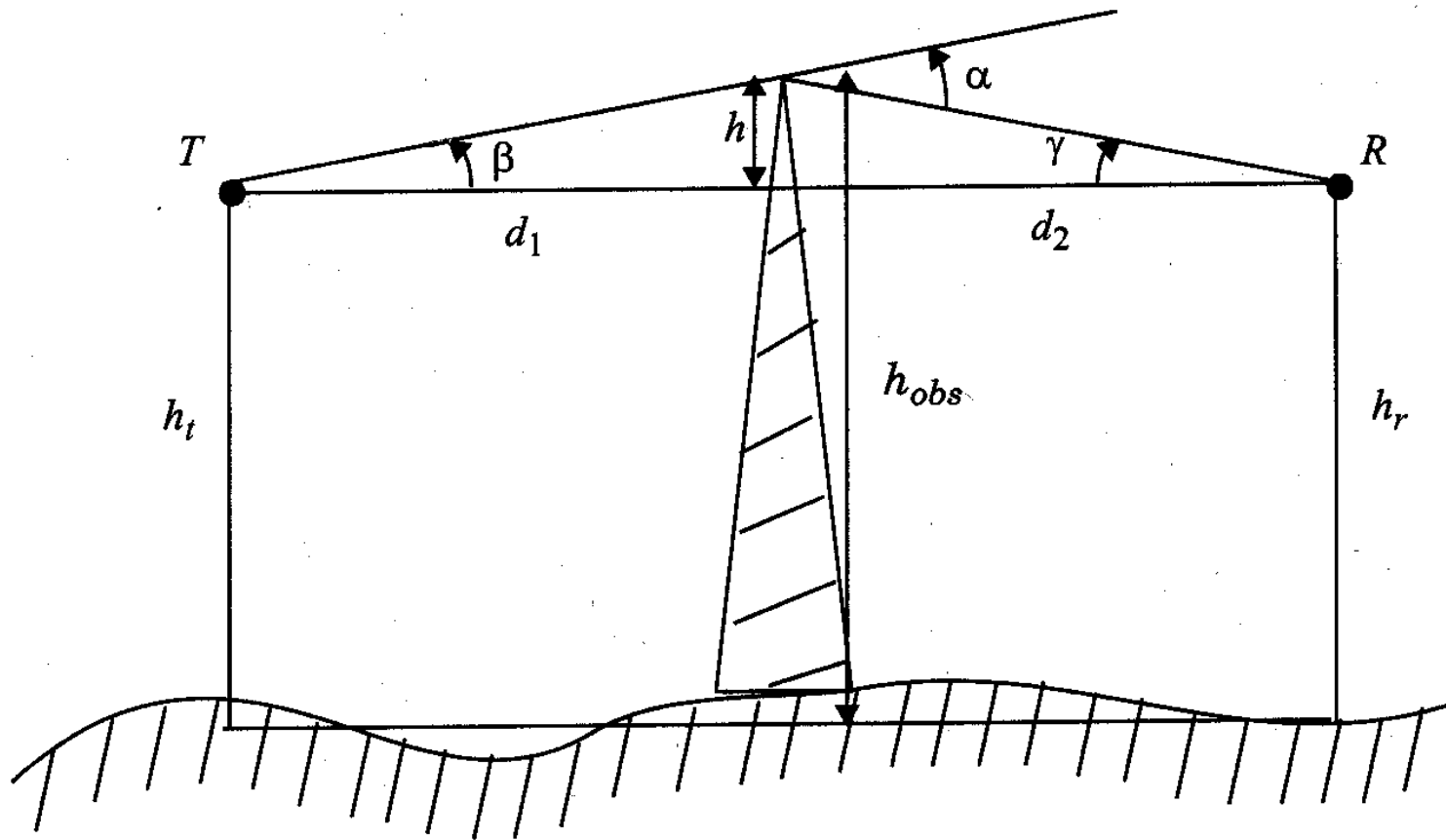
# Knife-edge diffraction



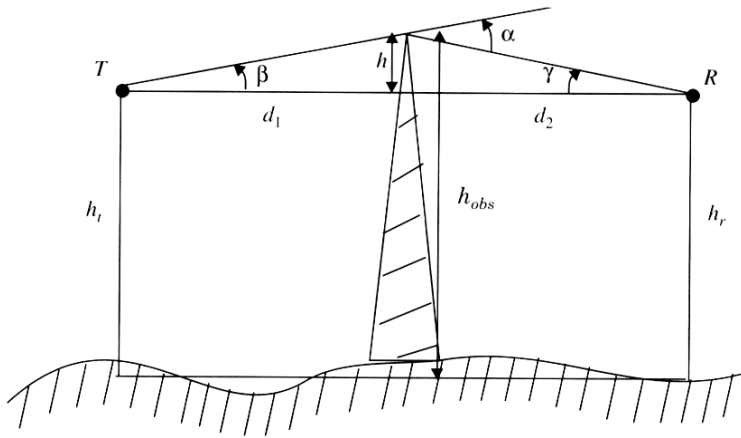
**Figure 4.13** Illustration of knife-edge diffraction geometry. The receiver  $R$  is located in the shadow region.



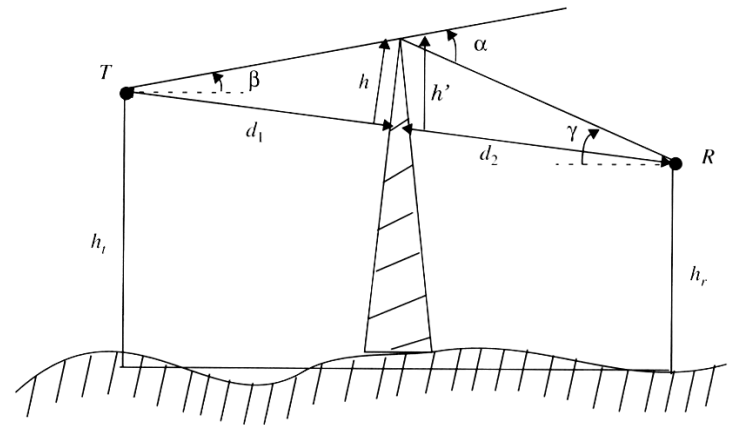
# Diffraction



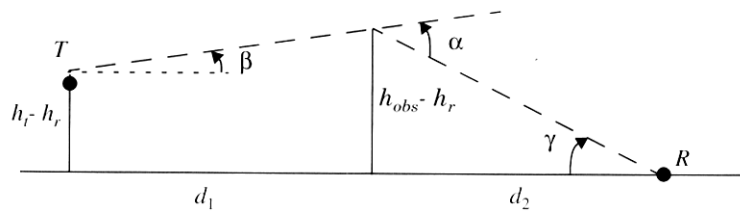
# Diffraction geometry



(a) Knife-edge diffraction geometry. The point  $T$  denotes the transmitter and  $R$  denotes the receiver, with an infinite knife-edge obstruction blocking the line-of-sight path.



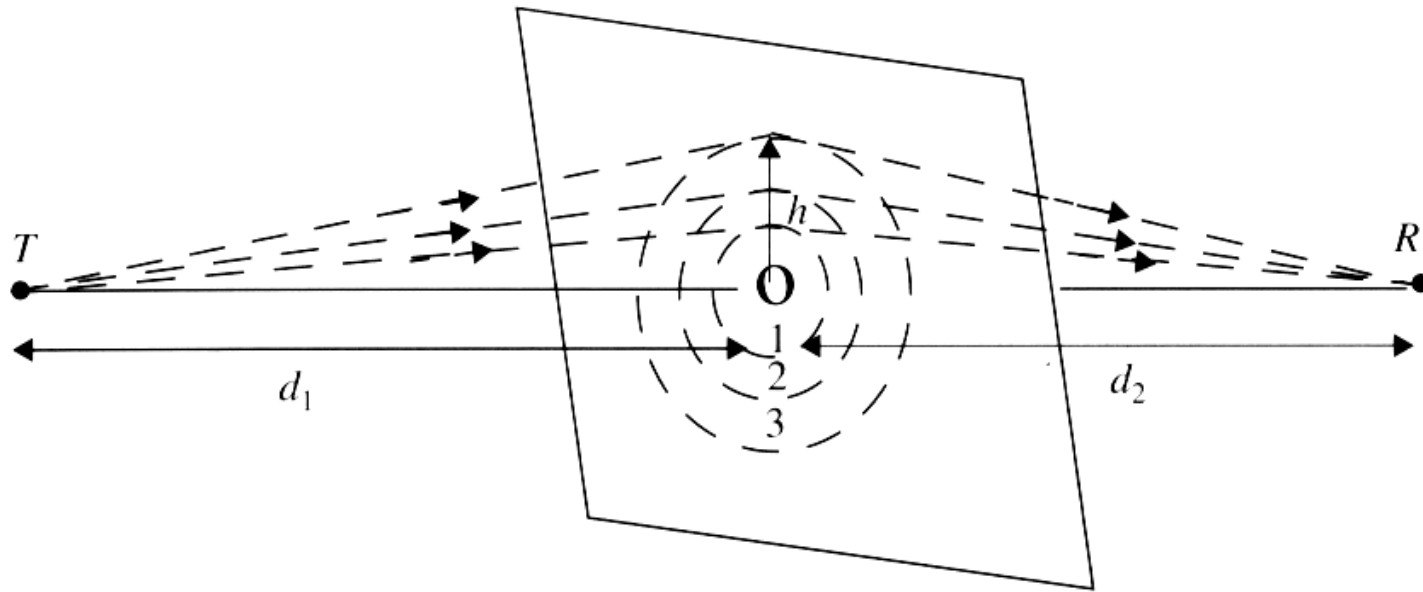
(b) Knife-edge diffraction geometry when the transmitter and receiver are not at the same height. Note that if  $\alpha$  and  $\beta$  are small and  $h \ll d_1$  and  $d_2$ , then  $h$  and  $h'$  are virtually identical and the geometry may be redrawn as shown in Figure 4.10c.



(c) Equivalent knife-edge geometry where the smallest height (in this case  $h_r$ ) is subtracted from all other heights.

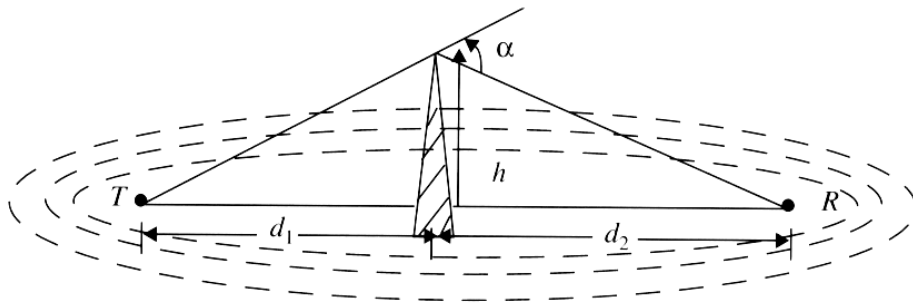
**Figure 4.10** Diagrams of knife-edge geometry.

# Fresnel Screens

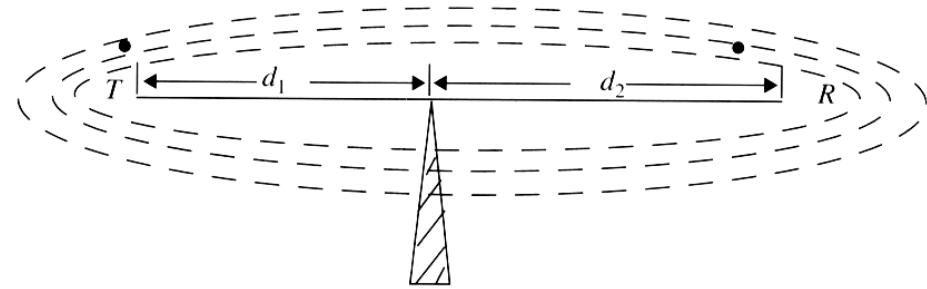


**Figure 4.11** Concentric circles which define the boundaries of successive Fresnel zones.

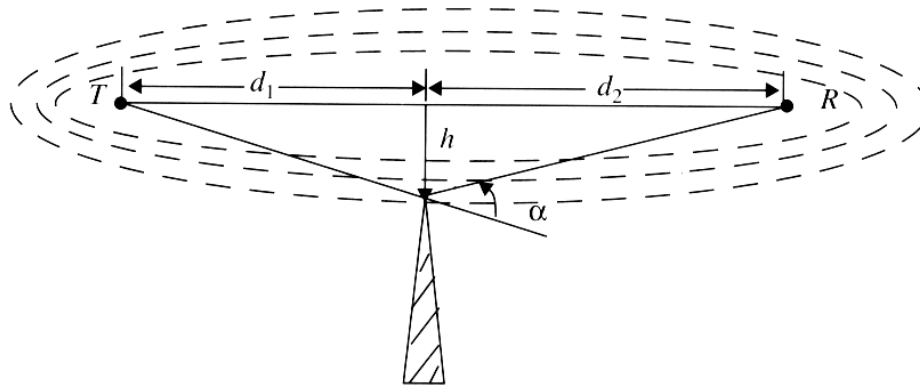
# Fresnel diffraction geometry



(a)  $\alpha$  and  $v$  are positive, since  $h$  is positive

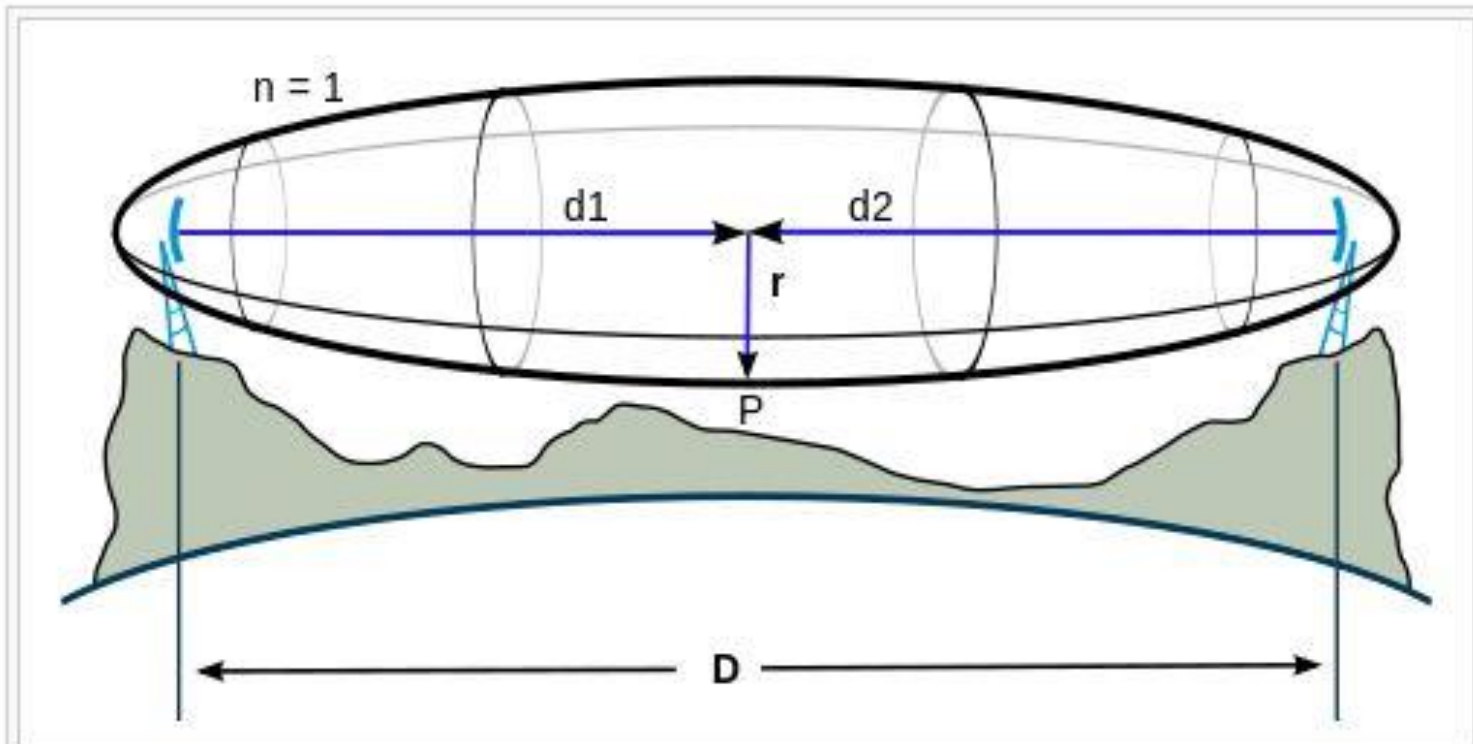


(b)  $\alpha$  and  $v$  are equal to zero, since  $h$  is equal to zero

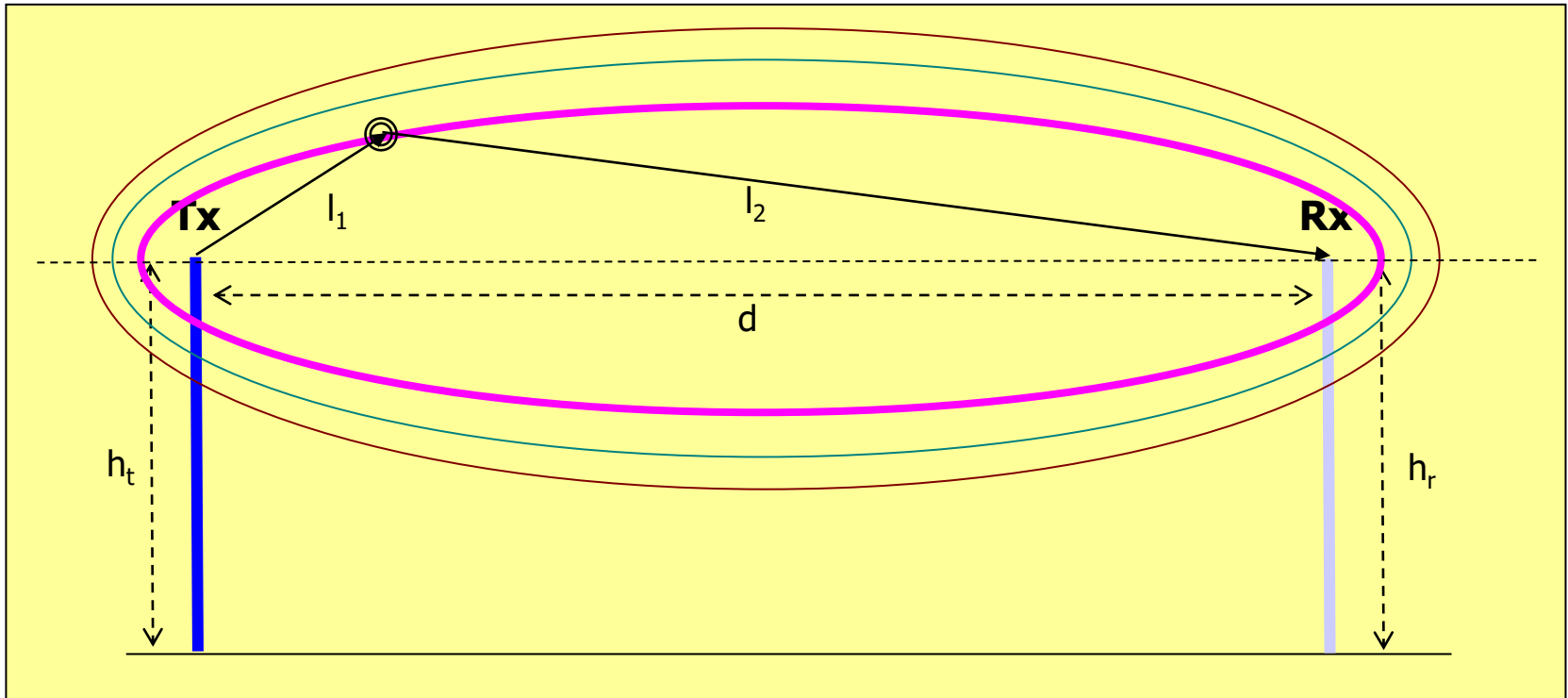


(c)  $\alpha$  and  $v$  are negative, since  $h$  is negative

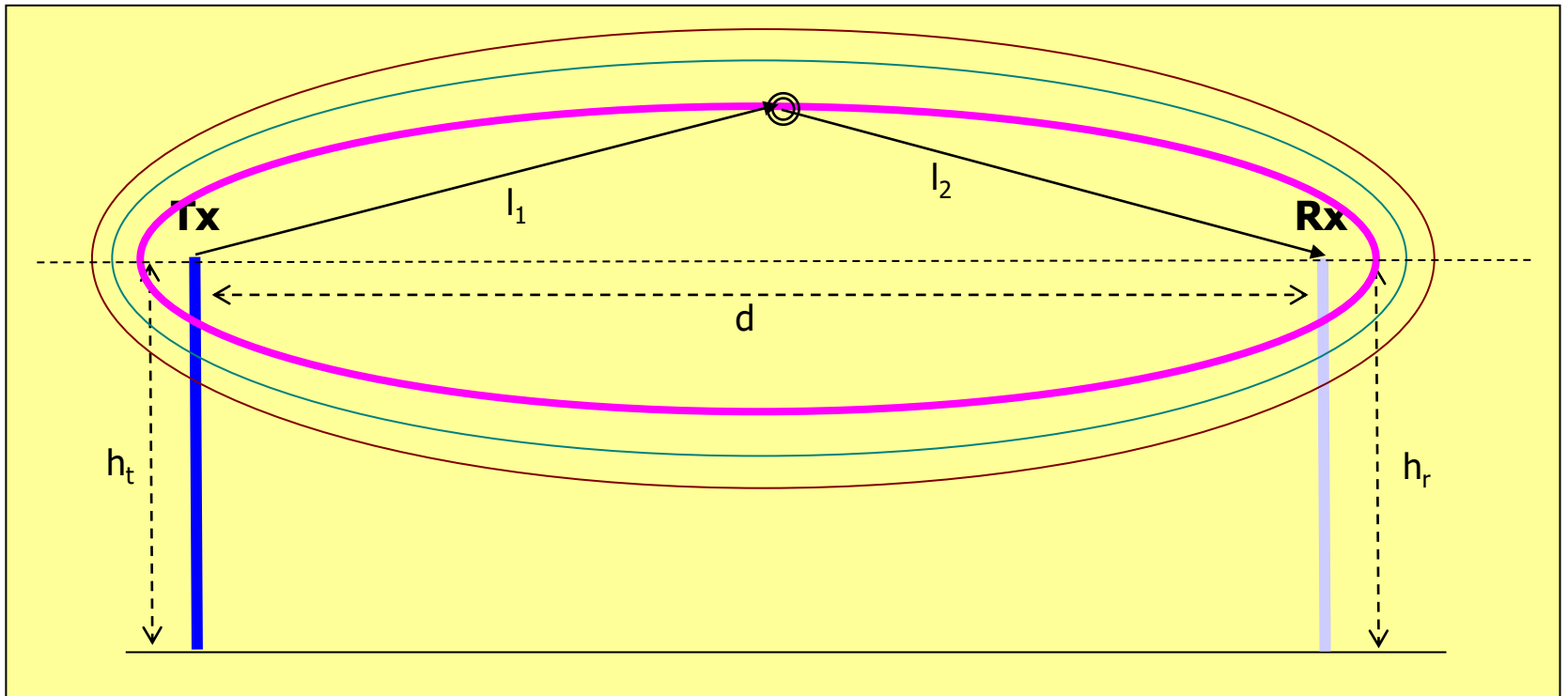
**Figure 4.12** Illustration of Fresnel zones for different knife-edge diffraction scenarios.



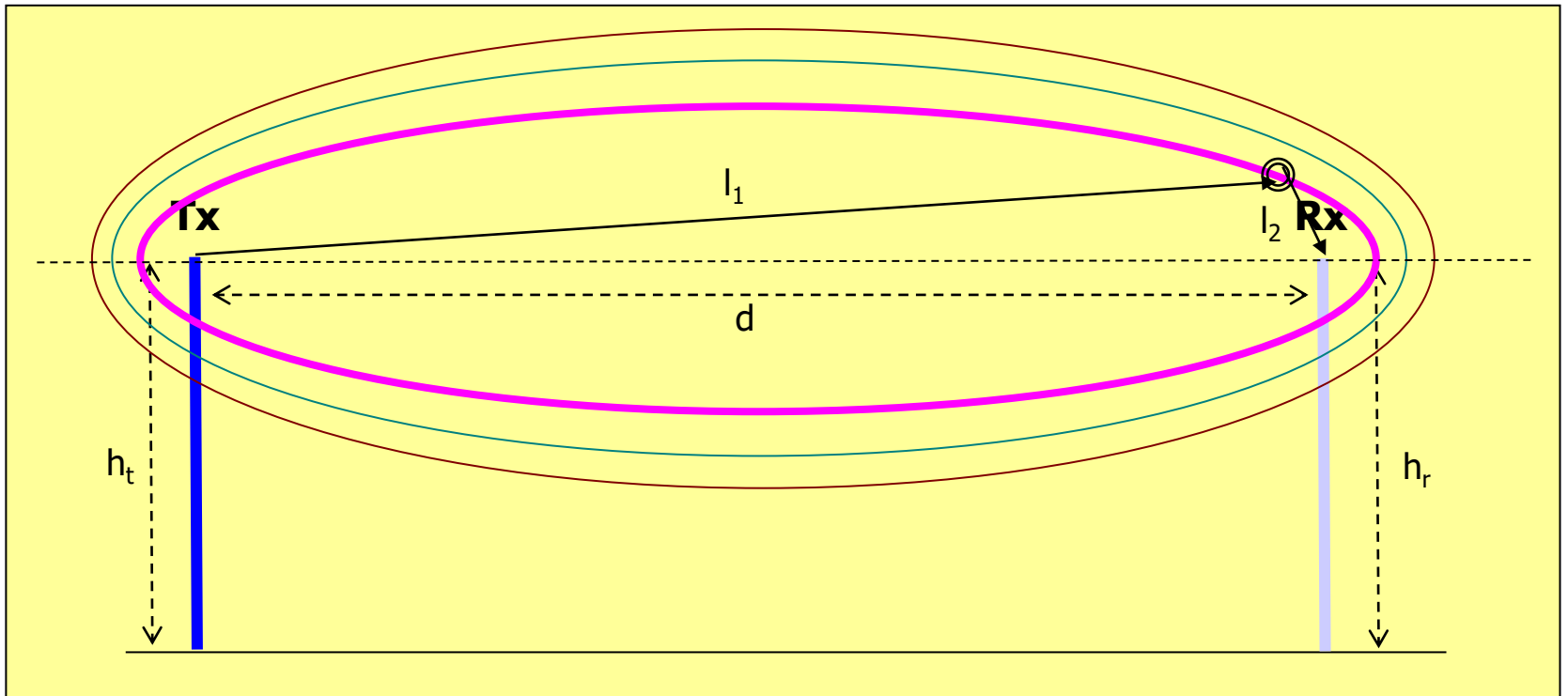
Fresnel zone:  $D$  is the distance between the transmitter and the receiver;  $r$  is the radius of the first Fresnel zone ( $n=1$ ) at point  $P$ .  $P$  is  $d_1$  away from the transmitter, and  $d_2$  away from the receiver.



**First** Fresnel Zone Points  $\rightarrow l_1 + l_2 - d = (\lambda/2)$

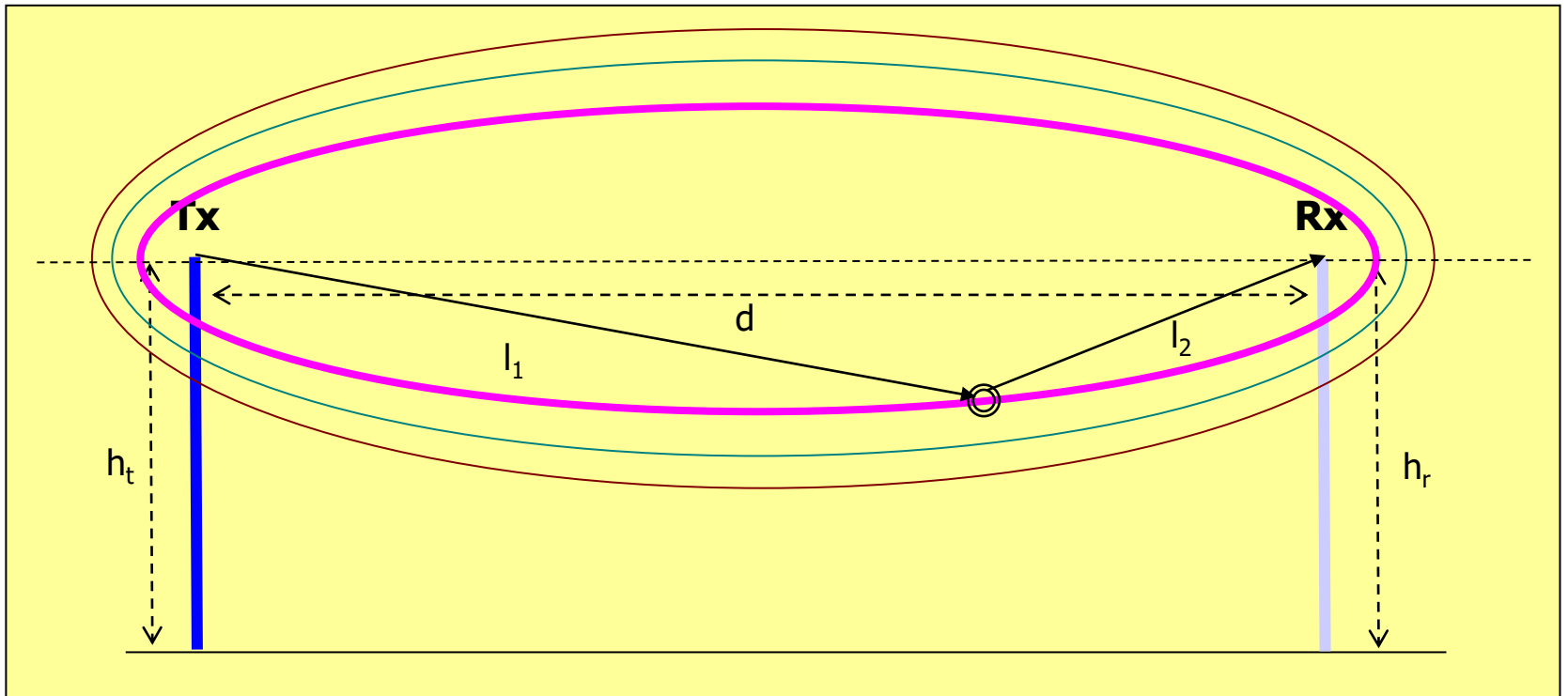


**First** Fresnel Zone Points  $\rightarrow l_1 + l_2 - d = (\lambda/2)$

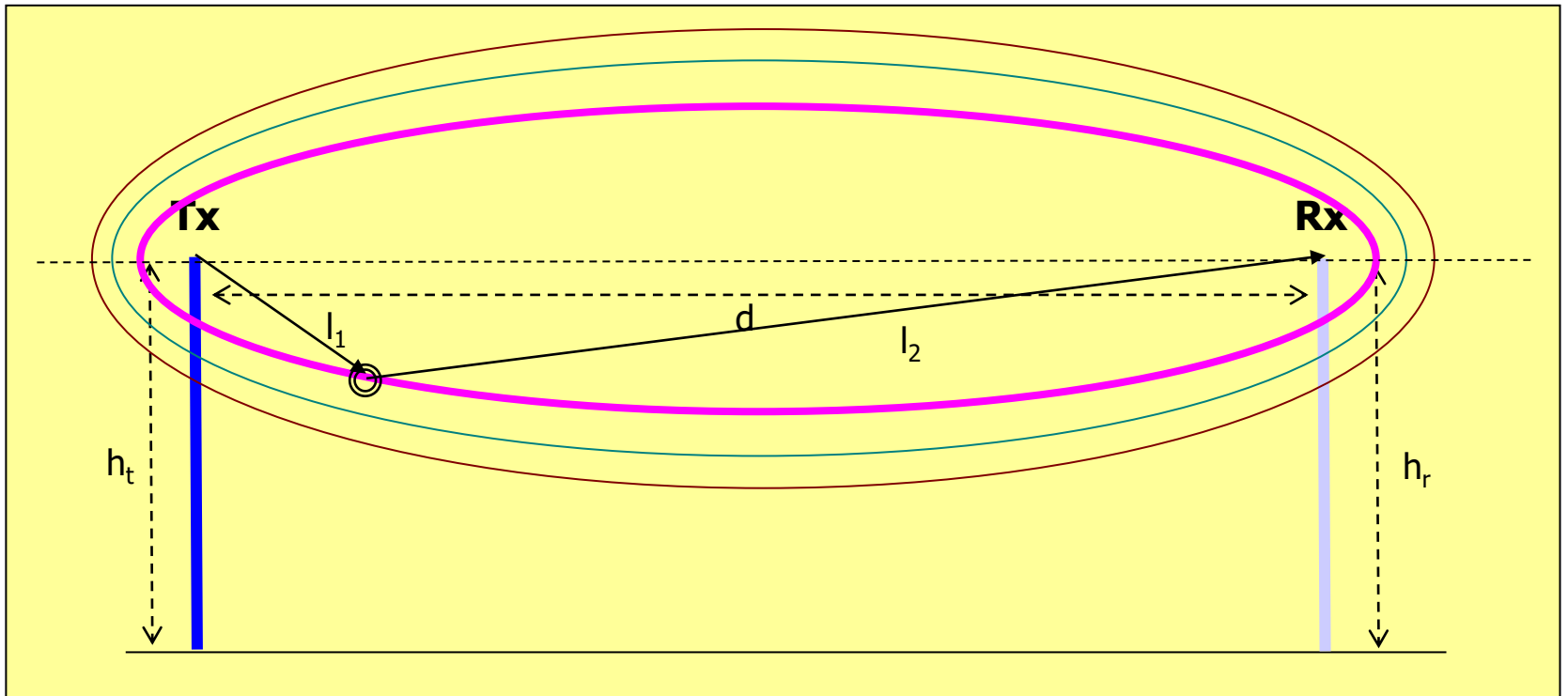


**First** Fresnel Zone Points  $\rightarrow l_1 + l_2 - d = (\lambda/2)$

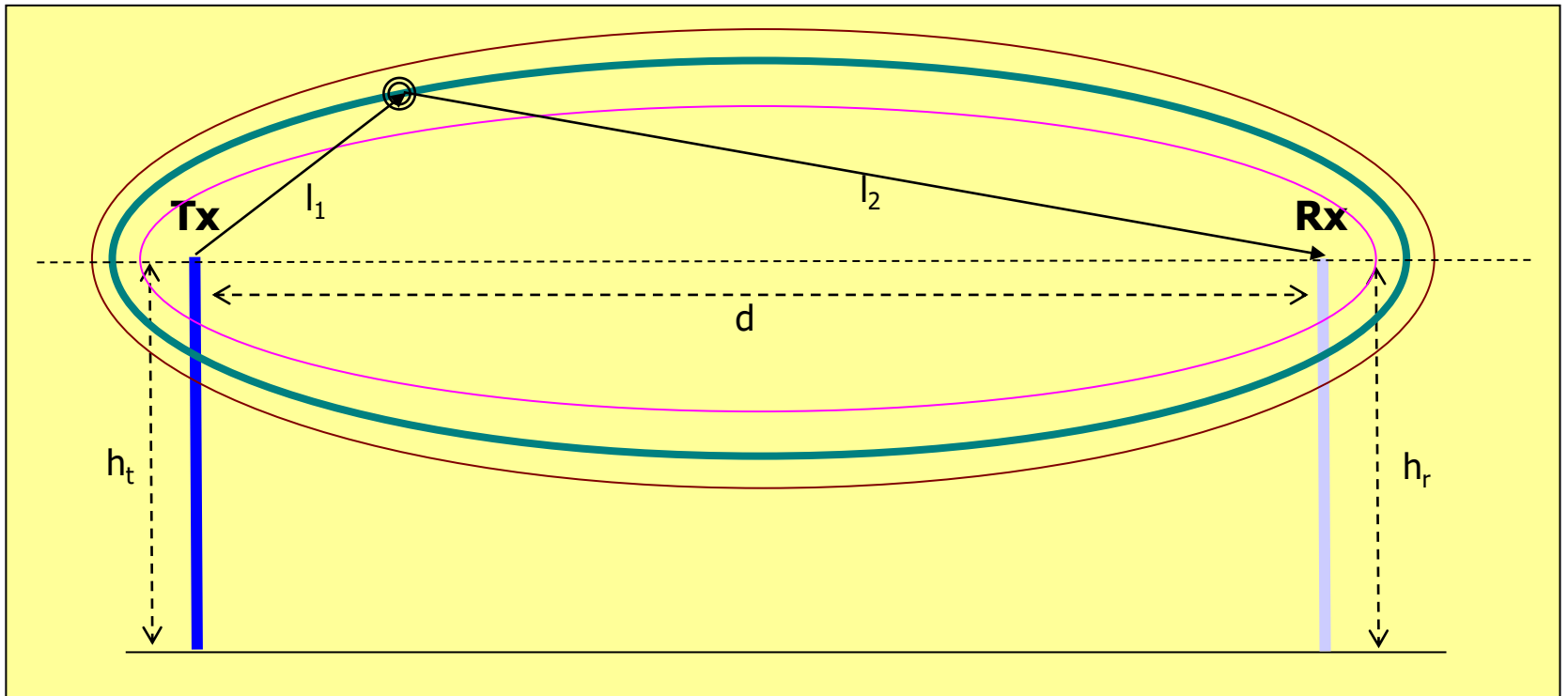




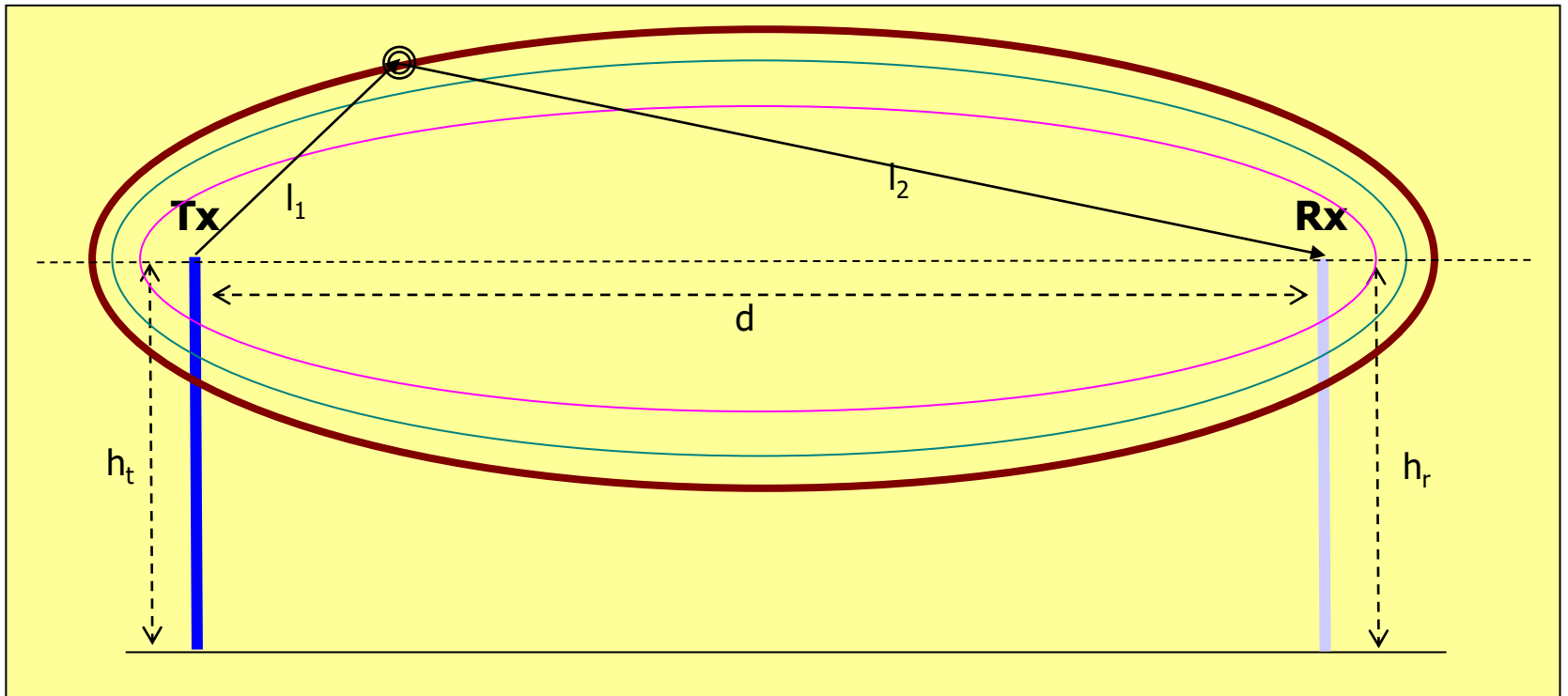
**First** Fresnel Zone Points  $\rightarrow l_1 + l_2 - d = (\lambda/2)$



**First** Fresnel Zone Points  $\rightarrow l_1 + l_2 - d = (\lambda/2)$



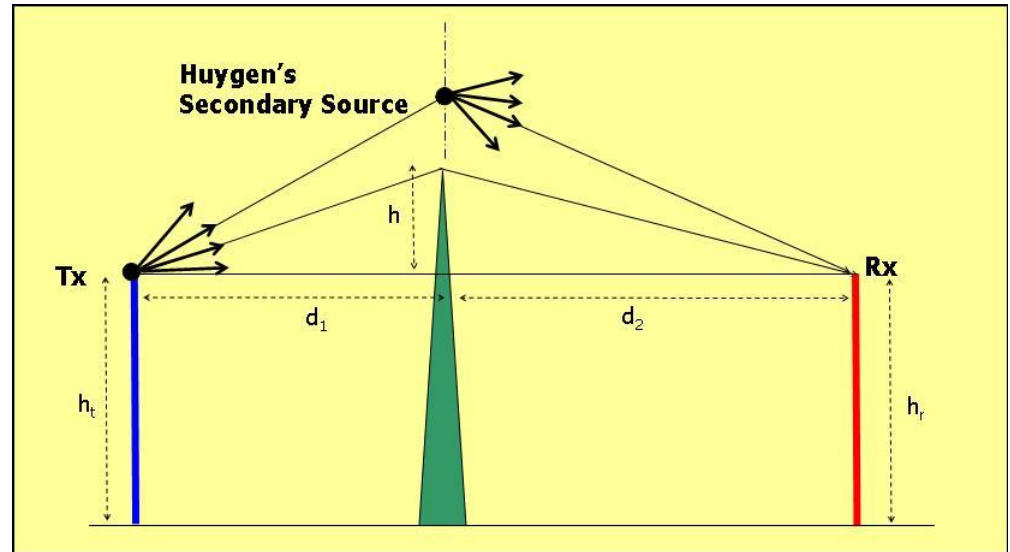
**Second** Fresnel Zone Points  $\rightarrow l_1 + l_2 - d = \lambda$



**Third** Fresnel Zone Points  $\rightarrow l_1 + l_2 - d = (3\lambda/2)$

# Knife-Edge Diffraction Model

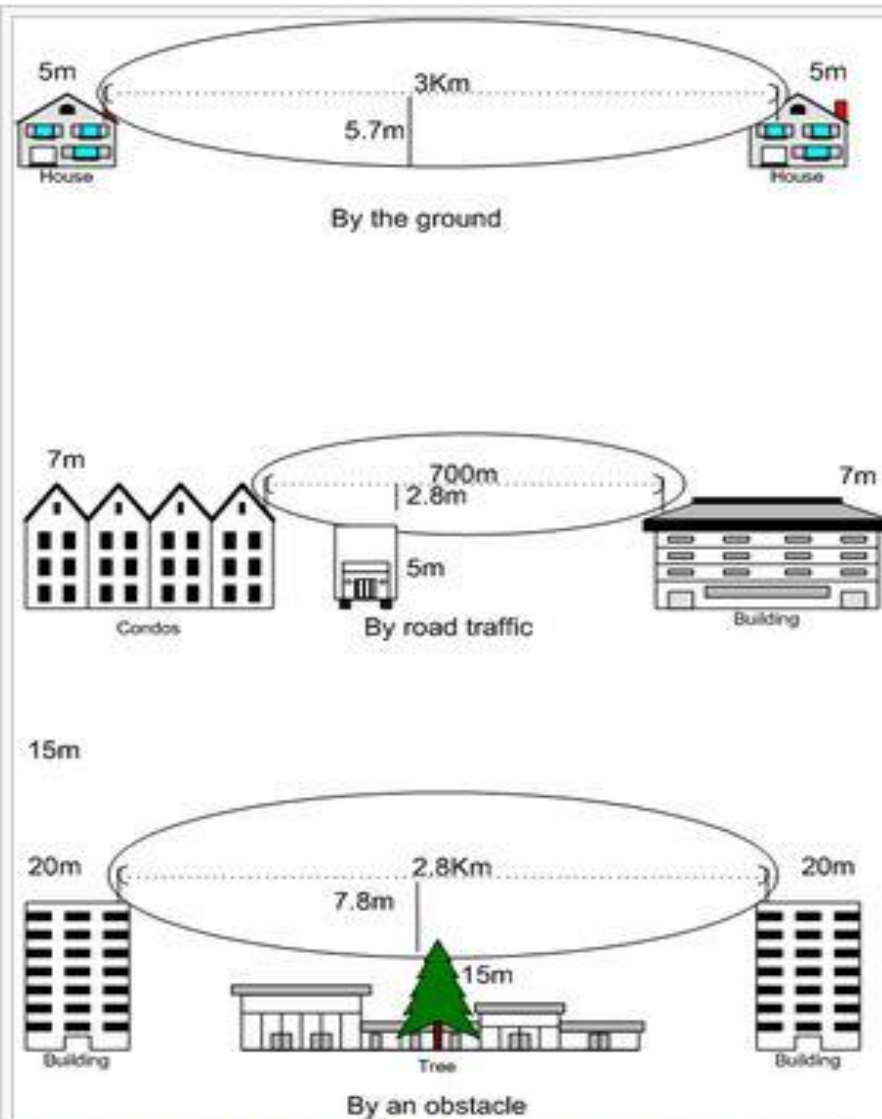
The field strength at point Rx located in the shadowed region is a vector sum of the fields due to all of the secondary Huygen's sources in the plane above the knife-edge



Electric Field Strength,  $E_d$ , of a Knife-Edge Diffracted Wave is given By:

$$\frac{E_d}{E_0} = F(v) = \frac{1+j}{2} \int_v^{\infty} \exp\left(-\frac{j\pi t^2}{2}\right) dt$$

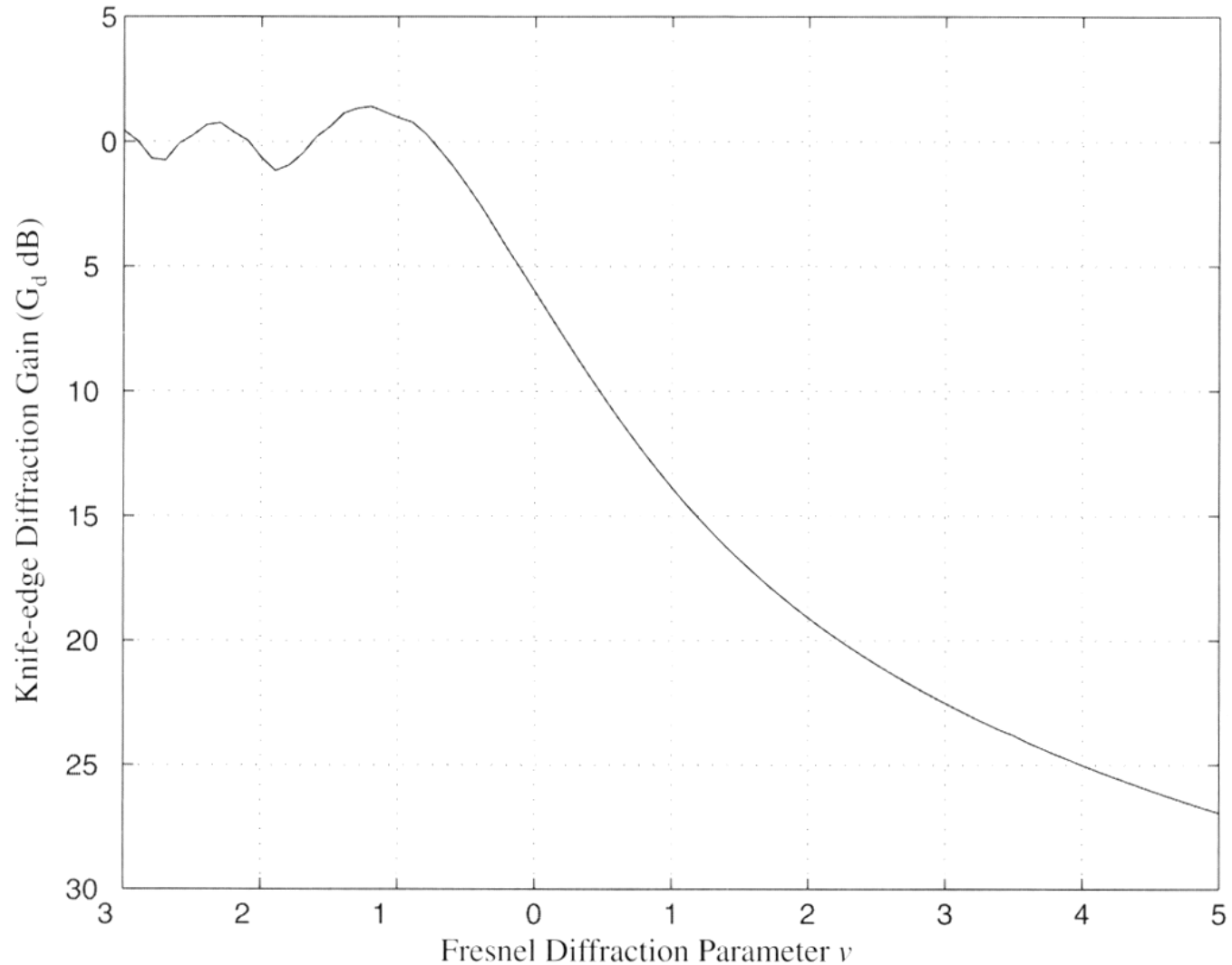
$E_0$ : Free-Space Field Strength in absence of Ground Reflection and Knife-Edge Diffraction  
 $F(v)$  is called the complex Fresnel Integral



Several examples of how the Fresnel zone can be disrupted.

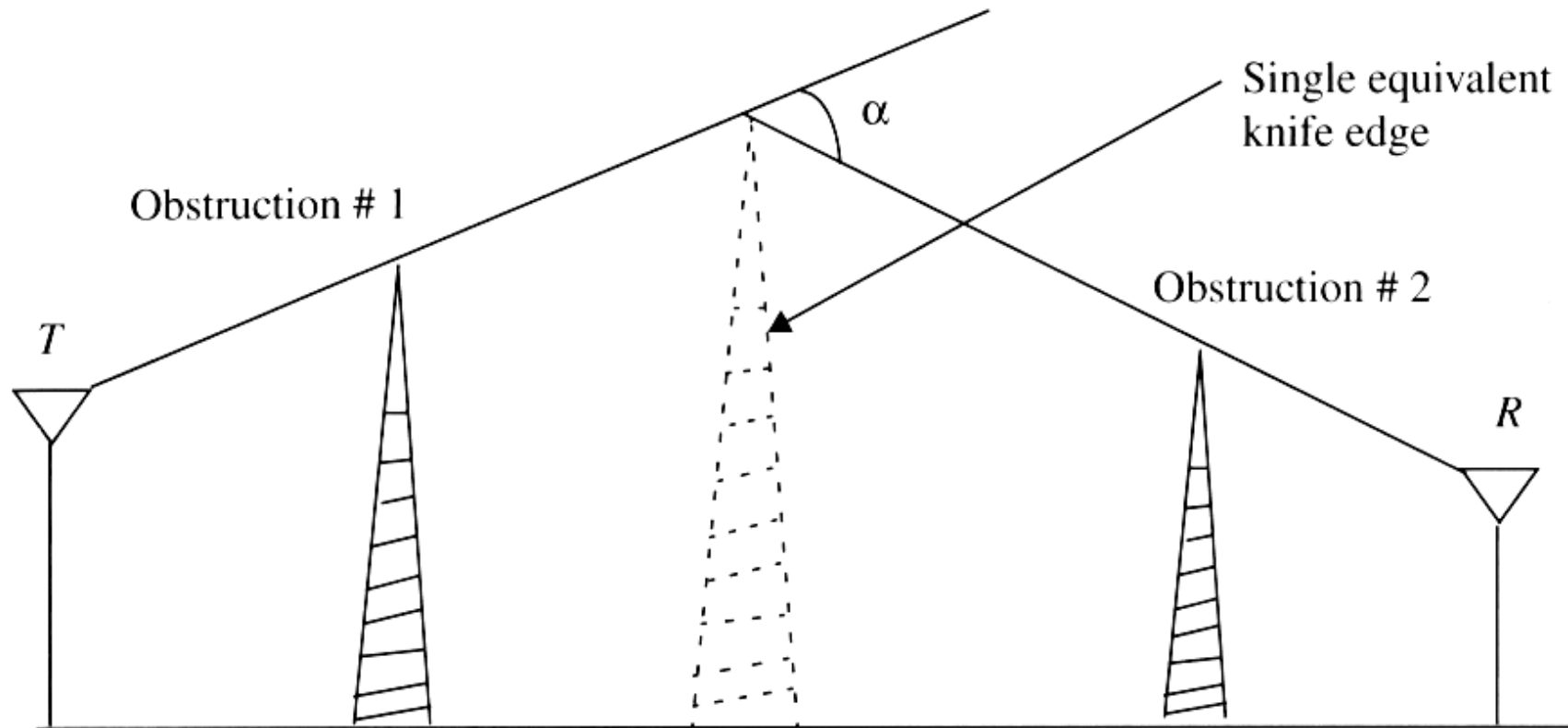


# Knife-edge diffraction loss



**Figure 4.14** Knife-edge diffraction gain as a function of Fresnel diffraction parameter  $v$ .

# Multiple knife-edge diffraction



**Figure 4.15** Bullington's construction of an equivalent knife edge [from [Bul47] © IEEE].



# 3.5 Practical Link Budget Design using path Loss Models

- Radio propagation models combine
  - analytical method
  - empirical method
- Log-distance Path Loss Model
  - average received signal power decreases logarithmically with distance
- The average path loss

$$\overline{PL}(d) \propto \left(\frac{d}{d_0}\right)^n$$

or

$$\overline{PL}(d)(dB) = \overline{PL}(d_0) + 10n \log\left(\frac{d}{d_0}\right)$$

**Table 3.2 Path Loss Exponents for Different Environments**

Environment	Path Loss Exponent, $n$
Free space	2
Urban area cellular radio	2.7 to 3.5
Shadowed urban cellular radio	3 to 5
In building line-of-sight	1.6 to 1.8
Obstructed in building	4 to 6
Obstructed in factories	2 to 3

- Log-normal Shadowing
  - Surrounding environmental clutter may be different at two different locations having the same T-R separation.
- Measurements have shown that at any value  $d$ , the path loss  $PL(d)$  at a particular location is random and distributed normally (normal in dB)

$$PL(d) = \overline{PL}(d) + X_\sigma = \overline{PL}(d_0) + 10n \log\left(\frac{d}{d_0}\right) + X_\sigma$$

and

$$P_r(d) = P_t(d) - PL(d)$$

$X_\sigma$  : zero-mean Gaussian distributed random variable (in dB) with standard deviation  $\sigma$

- The probability that the received signal level will exceed a certain value  $\gamma$  can be calculated from

$$\Pr[P_r(d) > \gamma] = Q\left(\frac{\gamma - \overline{P_r(d)}}{\sigma}\right)$$

where  $\overline{P_r(d)} = P_t(d) - \overline{PL}(d)$

